## Imprecise probabilities to propagate uncertainties: a tour

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## Lecture goal/content

What you will find in this talk

- Information representation seen by a non-statistician (mostly IA/engineer) guy
- Imprecise probabilities: when to (not) use it?
- Imprecise probabilities: definition and practical representation
- Merging imprecise probabilistic representations
- (In)dependence modelling and uncertainty propagation
- How (not) to decide with imprecise probabilities

What you will not find in this talk

- A deep and exhaustive study of a particular topic


## Outline

(1) Introductory elements
(2) Imprecise probabilities: use and misuse
(3) Representing partial (probabilistic) knowledge
(4) Merging partial (probabilistic) knowledge
(5) Independence and propagation
(6) Decision in presence of imprecision

## Generic vs singular quantity

A quantity of interest $X$ can be

- Generic, when it refers to a population, or a set of situations.

Generic quantity example
The distribution of mother tongue within French inhabitants

- Singular, when it refers to an individual or a peculiar situation

Singular quantity example
My own mother tongue

## Ontic and epistemic information [9]

An item of information $\mathcal{I}$ possessed by an agent about $X$ can be

- Ontic, if it is a faithful, perfect representation of $X$

Ontic information example
A set $X$ representing the exact set of languages spoken by me e.g.: $X=$ \{French, English, Spanish $\}$

- Epistemic, if it is an imperfect representation of $X$

Epistemic information example
A set $E$ containing my mother tongue
e.g., $E=\{$ French, Dutch, English $\}$

## Everything is possible

We can have

- Ontic information about a singular quantity: the hair colour of a suspect; the mother tongue of someone
- Epistemic information about a singular quantity: the result of the next dice toss; the set of possible mother tongues of someone
- Ontic information about a generic quantity: the exact distribution of pixel colours in an image
- Epistemic information about a generic quantity: an interval about the frequency of French persons higher than 1.80 m


## Uncertainty definition

Uncertainty: when our information $\mathcal{I}$ about the quantity of interest $X$ is insufficient to answer with certainty to assertions
$\rightarrow$ In this view, uncertainty is necessarily epistemic, as it reflect an imperfect knowledge of the agent.

Can concern both:

- Singular quantity
- items in a data-base, values of some logical variables, time before failure of a component
- Generic quantity
- parameter values of classifiers/regression models/probability distributions, time before failure of components, truth of a logical sentence ("birds fly")


## The room example

Heights of people in a room: generic quantity


- Generic question: are $90 \%$ of people in room less than 1 m 80 ? $\Rightarrow$ No, with full certainty
- Specific question: is the last person who entered less than 1 m 80 ? $\Rightarrow$ Probably, with $60 \%$ chance (uncertain answer)


## Uncertainty main origins [6, Ch. 3]

- Variability of a population applied to a peculiar, singular situation Variability example
The result of one dice throw when knowing the probability of each face
- Imprecision and incompleteness due to partial information about the quantity $S$
Imprecision example
Observing limited sample of the population, describing suspect as "young", limited sensor precision
- Conflict and unreliability of different sources of information Conflict example
Two redundant data base entries with different information for an attribute, two sensors giving different measurements of a quantity


## Uncertainty propagation revisited



Output genericity: same as most generic input variable/parameter Propagation: usual steps
(1) Represent: provide an uncertainty model for $x_{1}, \ldots, x_{n}$
(2) Merge: if multiple models given for $x_{i}$, merge into a single one
(3) Combine: specify (in)dependencies between $x_{i}$ 's to get global model
(1) Propagate: propagate to get uncertainty over $y$
(0) Decide: once uncertainty on $y$ estimated, decide on an action

## Generic vs singular: why bother?

Many notions making sense for generic quantities, make no or poor sense at all for singular ones:

- frequencies and "objective" true probability
- any statistic requiring population (variance, mean, median, ...)
- learning from samples
- stochastic independence

Mathematically equivalent notions may model something about your knowledge of the singular quantity, not about the quantity itself

## Outline

(4) Introductory elements
(2) Imprecise probabilities: use and misuse

- Motivation without probabilities
- A short word on interpretation
- Some further reasons
(3) Representing partial (probabilistic) knowledge
(4) Merging partial (probabilistic) knowledge
(5) Independence and propagation

6 Decision in presence of imprecision

## Outline

(1) Introductory elements
(2) Imprecise probabilities: use and misuse - Motivation without probabilities

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- Some further reasons


## Representing partial (probabilistic) knowledge

(4)
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## A non-probabilistic example

Assume the following:

- A function linking $y$ and $x$ with $f(y)=x^{2}$
- We want to estimate $f(y)$ but only know $x \in[-1,6]$

- We acknowledge our imprecise knowledge
- Our final answer is that $f(x) \in[0,36]$


## Full imprecise knowledge + "uniform" selection

Assume the following:

- A function linking $y$ and $x$ with $f(y)=x^{2}$
- We want to estimate $f(y)$ but only know $x \in[-2,5]$

- We choose an "equiprobable" guess given $x$ interval: $x^{*}=2$
- Our final answer is that $f\left(x^{*}\right)=4 \rightarrow$ is it what we want?


## Full imprecise knowledge + "uniform" selection

Assume the following:

- A function linking $y$ and $x$ with $f(y)=x^{2}$
- We want to estimate $f(y)$ but only know $x \in[-2,5]$

- We choose the worst case given $x$ interval: $x^{w}=0$
- Our final answer is $f\left(x^{w}\right)=0 \rightarrow$ not easy to find? what we want?


## Lesson from example

Two strategies:
(1) take account of our knowledge as faithfully as possible
(2) reduce it to something more manageable:

- +: may make computations easier (not always)
- -: selection will introduce a (possibly wanted) bias, whatever it is
- -: "reference" point (uniform) may induce an unwanted bias

If you are fine with option 2, you can go for it. Another strategy:
(3) Outer-approximate initial information for computational convenience

$$
\Rightarrow
$$

same remarks apply when a probability is ill-known

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## Imprecise probabilities for generic information

Probabilities as frequencies
$P(A)=$ frequency with which $A$ has been observed/is observed
Imprecise probabilities as robust/sensitivity analysis models:

- "true" $P$ only known to belong to some set $\mathcal{P}$
- $P(A)$ only known to lie in $[\underline{P}(A), \bar{P}(A)]$
- imprecise observations, limited sample, expert bounds

Eventually, with enough information, get to $P$ or a small $\mathcal{P}$

## Imprecise probabilities for singular information

Probabilities as subjective degrees
$P(A)=$ degree of belief that the true value will be in $A$
Imprecise probabilities as models of beliefs:

- validity of probability to model partial belief or ignorance questionable
- separate notions of certainty and plausibility to encode ignorance
- asking for a precise $P$ very demanding
- no notion of "true" $P$ within $\mathcal{P}$

Eventually, with enough information, get the true value

## Two views of imprecise probabilities

$f$ : true or "ideal" uncertainty model
$\hat{f}$ : estimated model/representation

The robust/sensitivity view
Probabilities


The richer model view Imprecise probabilities


- Probabilities not universal
- Accurate modelling may requirericher theory


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## Probability as a model of (partial) ignorance

The assumption ignorance=uniform probability has some issues

- Assume we know nothing about $S \in[1,2]$, then ignorance is $p(s) \sim \mathcal{U}[1,2]$
- Yet, if we consider the variable $1 / s$, change of variable induce non-uniform probability over $[1 / 2,1]$


$\rightarrow$ "mathematically right", but model of ignorance should be insensitive to variable changes


## The possibility of incomparability

Given two events $A, B$, whatever this event:

- a probabilistic model $P$ will always output
- $P(A)>P(B)$
- $P(A)<P(B)$
- $P(A)=P(B)$ (not possible for every pair $A, B$, though)
- in the case of $\mathcal{P}$, you can end up with

$$
A><B \text { if }[\underline{P}(A), \bar{P}(A)] \cap[\underline{P}(B), \bar{P}(B)]
$$

As a direct consequence of lack of knowledge (rather than derive it through a detour $\rightarrow$ variance/sensitivity)

## Imprecision in input $\neq$ in outputs

Assume $x$ best guess is $3, \pm 2 \Rightarrow$ get $[f(x)]$


Propagating then adding imprecision $\neq$ propagating imprecision

## Imprecision in input $\neq$ in outputs

Assume $x$ best guess is $3 \Rightarrow$ get $f(x) \pm 2$


Propagating then adding imprecision $\neq$ propagating imprecision

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- Basic frameworks
- Possibility distributions
- Random sets
- A glimpse into probability sets
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(6)

Decision in presence of imprecision

## Uncertainty propagation revisited



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## Merging partial (probabilistic) knowledge

Independence and propagation
## Basic framework

Quantity $S$ with possible exclusive states $\mathcal{S}=\left\{s_{1}, \ldots, s_{n}\right\}$
$\triangleright \mathcal{S}$ : input variable, component state, model parameter, ...
Basic tools
A confidence degree $P: 2^{|\mathcal{S}|} \rightarrow[0,1]$ is such that

- $P(A)$ : confidence $S \in A$
- $P(\emptyset)=0, P(\mathcal{S})=1$
- $A \subseteq B \Rightarrow P(A) \leq P(B)$

Uncertainty modelled by 2 degrees $\underline{P}, \bar{P}: 2^{|\mathcal{S}|} \rightarrow[0,1]$ :

- $\underline{P}(A) \leq \bar{P}(A)$ (monotonicity)
- $\underline{P}(A)=1-\bar{P}\left(A^{C}\right)$ (duality)


## Probability

## Basic tool

A probability distribution $p: \mathcal{S} \rightarrow[0,1]$ from which

- $\underline{P}(A)=\bar{P}(A)=\mu(A)=\sum_{s \in A} p(s)$
- $P(A)=1-P\left(A^{C}\right)$ : auto-dual

Main interpretations

- Frequentist [37] : $P(A)=$ number of times $A$ observed in a population
$\triangleright$ only applies to generic quantities (populations)
- Subjectivist [24] : $P(A)=$ price for gamble giving 1 if $A$ happens, 0 if not
$\triangleright$ applies to both singular and generic quantities


## Sets

## Basic tool

A set $E \subseteq \mathcal{S}$ with true value $S \in E$ from which

- $E \subseteq A \rightarrow \underline{P}(A)=\bar{P}(A)=1$ (certainty truth in $A$ )
- $E \cap A \neq \emptyset, E \cap A^{c} \neq \emptyset \rightarrow \underline{P}(A)=0, \bar{P}(A)=1$ (ignorance)
- $E \cap A=\emptyset \rightarrow \underline{P}(A)=\bar{P}(A)=0$ (truth cannot be in $A$ )
$\underline{P}, \bar{P}$ are binary $\rightarrow$ limited expressiveness

Classical use of sets:

- Interval analysis [26] ( $E$ is a subset of $\mathbb{R}$ )
- Propositional logic ( $E$ is the set of models of a KB)

Other cases: robust optimisation, decision under risk, ...

## Example

Assume that it is known that pH value $E \in[4.5,5.5]$, then

- if $A=[5,6]$, then $\underline{P}(A)=0, \bar{P}(A)=1$

- if $A=[4,7]$, then $\underline{P}(A)=\bar{P}(A)=1$

- if $A=[6,9]$, then $\underline{P}(A)=\bar{P}(A)=0$



## In summary

Probabilities ...

- (+) very informative quantification (do we need it?)
- (-) need lots of information (do we have it?)
- (-) if not enough, requires a choice (do we want to do that?)
- use probabilistic calculus (convolution, stoch. independence, ...) Sets...
- (+) need very few information
- (-) very rough quantification of uncertainty (Is it sufficient for us?)
- use set calculus (interval analysis, Cartesian product, ...)
$\rightarrow$ Need representations bridging these two


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## Merging partial (probabilistic) knowledge

Independence and propagation
## Possibility distributions

Basic tool
A distribution $\pi: \mathcal{S} \rightarrow[0,1]$, usually with $s_{i}$ such that $\pi\left(s_{i}\right)=1$, from which

- $\bar{P}(A)=\max _{s \in A} \pi(s)$
- $\underline{P}(A)=1-\bar{P}\left(A^{c}\right)=\min _{s \in A^{c}}(1-\pi(s))$

Interval/set as special case
The set $E$ can be modelled by the possibility distribution $\pi_{E}$ such that

$$
\pi_{E}(s)= \begin{cases}1 & \text { if } s \in E \\ 0 & \text { else }\end{cases}
$$

## A nice characteristic: Alpha-cut [10]

Definition

$$
\boldsymbol{A}_{\alpha}=\{\boldsymbol{s} \in \mathcal{S} \mid \pi(s) \geq \alpha\}
$$

- $\underline{P}\left(A_{\alpha}\right)=1-\alpha$
- If $\beta \leq \alpha, \boldsymbol{A}_{\alpha} \subseteq \boldsymbol{A}_{\beta}$

Simulation: draw $\alpha \in[0,1]$ and associate $A_{\alpha}$

$\Rightarrow$ Possibilistic approach ideal to model nested structures

## A basic distribution: simple support

A set $E$ of most plausible values
A confidence degree $\alpha=\underline{P}(E)$ Interesting case:

- Expert providing most plausible values $E$
Extend to multiple sets
$E_{1}, \ldots, E_{p}$ :
- confidence degrees over nested sets [32]
pH value $\in[4.5,5.5]$ with
$\alpha=0.8$ ( $\sim$ "quite probable")



## Normalized likelihood as possibilities [20] [7]

$$
\pi(\theta)=\mathcal{L}(\theta \mid x) / \max _{\theta \in \Theta} \mathcal{L}(\theta \mid x)
$$

Binomial situation:

- $\theta=$ success probability
- $x$ number of observed successes
- $x=4$ succ. out of 11
- $x=20$ succ. out of 55



## Partially specified probabilities [2] [18]

Triangular distribution: $[\underline{P}, \bar{P}]$ encompass all probabilities with

- mode/reference value $M$
- support domain $[a, b]$.

Getting back to pH

- $M=5$
- $[a, b]=[3,7]$


## Other examples

- Statistical inequalities (e.g., Chebyshev inequality) [18]
- Linguistic information (fuzzy sets) [15]
- Approaches based on nested models


## Possibility: limitations

For a given event $A$, we can only have

$$
\begin{aligned}
& \underline{P}(A)>0 \Rightarrow \bar{P}(A)=1 \\
& \bar{P}(A)<1 \Rightarrow \underline{P}(A)=0
\end{aligned}
$$

$\Rightarrow$ interval $[\underline{P}(A), \bar{P}(A)]$ either

- $[\alpha, 1]$ or
- $[0, \beta]$,

Hence cannot model any $[\underline{P}(A), \bar{P}(A)]$ with $\underline{P}(A)=\bar{P}(A)$
Possibility distributions do not include probabilities as special case.

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## Merging partial (probabilistic) knowledge

Independence and propagation(6)

Decision in presence of imprecision

## Random sets and belief functions

## Basic tool

A positive distribution $m: 2^{|\mathcal{S}|} \rightarrow[0,1]$, with $\sum_{E} m(E)=1$ and usually $m(\emptyset)=0$, from which

- $\bar{P}(A)-\sum_{E \cap A \not \subset(1)} m(E)$
- $\underline{P}(A)=\sum_{E \subseteq A} m(E)=1-\bar{P}\left(A^{C}\right)$

| $m\left(E_{1}\right)$ |  |
| :--- | :--- |
| $m\left(E_{2}\right)$ |  |
| $m\left(E_{3}\right)$ |  |
| $m\left(E_{4}\right)$ |  |
| $m\left(E_{5}\right)$ | $\underline{P}(A)=m\left(E_{1}\right)+m\left(E_{2}\right)$ |
| $A$ | - |

- Mix set and probabilities by putting probability mass over sets rather than points
- Other approach: consider a (convex) set of probability masses


## A characteristic of belief functions

Complete monotonicity
If $\underline{P}$ is a belief measure if and only if it satisfies the inequality

$$
\underline{P}\left(\cup_{i=1}^{n} A_{i}\right) \geq \sum_{\mathcal{A} \subseteq\left\{A_{1}, \ldots, A_{n}\right\}}(-1)^{|\mathcal{A}|+1} \underline{P}\left(\cap_{A_{i} \in \mathcal{A}} A_{i}\right)
$$

for any collection of events.
Simply the exclusion/inclusion principle with an equality

## special cases

Measures $[\underline{P}, \bar{P}]$ include:

- Probability distributions: mass on atoms/singletons
- Possibility distributions: mass on nested sets

$\rightarrow$ "simplest" model including both sets and probabilities as subcases!


## Frequencies of imprecise observations

Imprecise poll: "Who will win the next Wimbledon tournament?"
$\circ \mathrm{N}($ adal ) $\circ \mathrm{F}($ ederer $) \quad \circ \mathrm{D}($ jokovic) $\circ \mathrm{M}$ (urray) $\circ \mathrm{O}($ ther $)$
$60 \%$ replied $\{N, F, D\} \rightarrow m(\{N, F, D\})=0.6$
$15 \%$ replied "I do not know" $\{N, F, D, M, O\} \rightarrow m(\mathcal{S})=0.15$
$10 \%$ replied Murray $\{M\} \rightarrow m(\{M\})=0.1$
$5 \%$ replied others $\{O\} \rightarrow m(\{O\})=0.05$

## P-box [21]

Expert providing percentiles

A pair $[\underline{F}, \bar{F}]$ of cumulative distributions
Bounds over events $[-\infty, x]$

- Percentiles by experts;
- Kolmogorov-Smirnov bounds;

Can be extended to any pre-ordered space [17], [36] $\Rightarrow$ multivariate spaces!

$$
\begin{aligned}
0 & \leq P([-\infty, 12]) \leq 0.2 \\
0.2 & \leq P([-\infty, 24]) \leq 0.4 \\
0.6 & \leq P([-\infty, 36]) \leq 0.8
\end{aligned}
$$



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## Other means to get random sets/belief functions

- Extending modal logic: probability of provability [34]
- Parameter estimation using pivotal quantities [28]
- Statistical confidence regions [16]
- Modify source information by its reliability [30]


## Limits of random sets

- Not yet satisfactory extension of Bayesian/subjective approach
- Still some items of information it cannot model in a simple way, e.g.,
- probabilistic bounds over atoms $s_{j}$ (imprecise histograms, ...) [13] ;
- comparative assessments such as $2 P(B) \leq P(A)$ [29]


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## Imprecise probabilities

Basic tool
A set $\mathcal{P}$ of probabilities on $\mathcal{S}$ or an equivalent representation

- $\bar{P}(A)=\sup _{P \in \mathcal{P}} P(A)$ (Upper probability)
- $\underline{P}(A)=\inf _{P \in \mathcal{P}} P(A)=1-\bar{P}\left(A^{c}\right)$ (Lower probability)

Note: lower/upper bounds on events alone cannot model any convex $\mathcal{P}$
$[\underline{P}, \bar{P}]$ as

- subjective lower and upper betting rates [38]
- bounds of an ill-known probability measure $P \Rightarrow \underline{P} \leq P \leq \bar{P}$ [5] [39]


## Illustrative example



## Illustrative example

$$
p\left(x_{1}\right) \in[0.2,0.3], p\left(x_{2}\right) \in[0.4,0.5], p\left(x_{3}\right)=[0.2,0.3]
$$

$$
p\left(x_{2}\right)
$$



$$
\begin{array}{ccccccc} 
& \left\{x_{1}\right\} & \left\{x_{2}\right\} & \left\{x_{3}\right\} & \left\{x_{1}, x_{2}\right\} & \left\{x_{1}, x_{3}\right\} & \left\{x_{2}, x_{3}\right\} \\
\hline \underline{P} & 0.2 & 0.4 & 0.2 & 0.7 & 0.5 & 0.7
\end{array}
$$

$\Rightarrow$ not a belief function! By computing the corresponding $m$, we have

$$
m\left(\left\{x_{1}, x_{2}, x_{3}\right\}\right)=-0.1
$$

## Means to get Imprecise probabilistic models

- Include all representations mentioned so far ...
- ... and a couple of others
- probabilistic comparisons
- density ratio-class
- expectation bounds
- ...
- fully coherent extension of Bayesian approach

$$
\mathcal{P}(\theta \mid x)=L(\theta \mid x) \mathcal{P}(\theta)
$$

$\rightarrow$ often easy for "conjugate prior" [31]

- make probabilistic logic approaches imprecise [25,14]


## Example of Bayesian extension: the IDM

IDM: Imprecise Dirichlet Model

- Set of possibilities $\mathcal{X}=\left\{x_{1}, \ldots, x_{n}\right\}$
- "Parameters" $\Theta=\left(\theta_{1}, \ldots, \theta_{n}\right) \in[0,1]^{n}$ with $\theta_{i}=p\left(x_{i}\right)$
- Observation vector $x=\left(a_{1}, \ldots, a_{n}\right)$ with $a_{i}=\# x_{i}$ and $\sum_{i} a_{i}=N$
- Likelihood

$$
L(\theta \mid x)=P(x \mid \theta)=\binom{N}{x} \theta_{1}^{a_{1}} \ldots \theta_{n}^{a_{n}}
$$

- Prior $P(\theta) \sim \operatorname{Diri}(v \phi)$ with
- $v \in \mathbb{R}^{+}$: prior strength, $\sim$ \#unobserved samples $(v=0 \rightarrow$ no strength)
- $\phi=\left(\phi_{1}, \ldots, \phi_{n}\right) \in[0,1]^{n}$ with $\sum_{i} \phi_{i}=1$ : prior frequencies
- IDM: fix $v$, let $\phi \in \Phi$ with $\Phi$ subset of $n-1$ unit simplex


## Possible prior sets



## Other "imprecised" classical models

- Exponential family [31, 4]
- Bayesian Model Averaging [8]
- Gaussian process [27]
- Dirichlet process [35, 3]


## A crude summary

## Possibility distributions

- +: very simple, natural in many situations (nestedness), extend set-based approach
- -: at odds with probability theory, limited expressiveness


## Random sets

- +: include probabilities and possibilities, include many models used in practice
- -: general models can be intractable, limited expressiveness

Imprecise probabilities

- +: most consistent extension of subjective probabilistic approach, very flexible
- -: general models can be intractable


## A not completely accurate but useful picture

Able to model variability, Incompleteness tolerant


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## Independence and propagation

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## Uncertainty propagation revisited



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## Merging: Definition and goals [19]

Combine items of information $\mathcal{I}_{1}, \ldots, \mathcal{I}_{S}$ on quantity $X \in \mathcal{X}$ given by $S$ sources:

$$
f\left(\mathcal{I}_{1}, \ldots, \mathcal{I}_{S}\right)=\mathcal{I}^{*}
$$

- Usually, $X$ assumed to have a true, yet unknown value in $\mathcal{X}$
- In principle $\mathcal{S}$ can be the (multi-dim) real space, finite space of elements/classes, space of functions, ...
- $\mathcal{I}_{i}$ and $\mathcal{I}^{*}$ are generally uncertainty models of the same theory (framework closeness)
- Goal of information merging: how to pick $f$ to
- Gain information from $\mathcal{I}_{1}, \ldots, \mathcal{I}_{S}$
- Increase the reliability (trust) in my final result


## The three basic fusion schemes

- Conjunction:

$$
f=\cap, \quad \mathcal{I}^{*}=\cap_{i=1}^{S} \mathcal{I}_{i}
$$

Assumes that all sources provide reliable information (no important conflict allowed)

- Disjunction:

$$
f=\cup, \quad \mathcal{I}^{*}=\cup_{i=1}^{S} \mathcal{I}_{i}
$$

Assumes that at least one source is reliable (very conservative assumption)

- (Weighted) average:

$$
f=\sum w_{i}, \quad \mathcal{I}^{*}=\sum_{i=1}^{S} w_{i} \mathcal{I}_{i}
$$

Assumes that most sources are ok (equivalent to counting)

## Probabilities and merging

Assume that we have $P_{1}, P_{2}$ as opinions:

- Conjunction is impossible, as $P_{1} \cap P_{2}$ exists only if $P_{1}=P_{2}$ $\rightarrow$ Product $P_{1}$. $P_{2}$ may be considered as a surrogate to "intersection"
- Disjunction (or its convex hull) provides $P_{1} \cup P_{2}$, not a single probability!
- Average is ok, $\alpha P_{1}+(1-\alpha) P_{2}$ still a probability


## Sets and merging

Assume that we have $E_{1}, E_{2}$ as opinions:

- Conjunction is possible, provided by $E_{1} \cap E_{2} \neq \emptyset$ (no conflict)
- Disjunction gives $E_{1} \cup E_{2}$, again a set, possibly quite big
- Average $1 / 2 E_{1}+1 / 2 E_{2}$ gives a random set, not a set!


## $\mathcal{P}_{1}$ : p-box from confidence intervals

Using non-parametric
Kolmogorov-Smirnov bounds.
Useful when small samples and no idea about the possible shape of the distribution (if it exists)

Example: variable $X \in[0,16]$,
 observations (1; 1.5; 3; 3.5; 4; 6; 10; 11; 14; 15)

## $\mathcal{P}_{2}$ : expert imprecise percentiles

Expert providing a finite set of possible percentiles.

Exemple:

$$
\begin{gathered}
0 \leq P([-\infty, 4]) \leq 0.2 \\
0.1 \leq P([-\infty, 8]) \leq 0.3 \\
0.5 \leq P([-\infty, 12]) \leq 0.7
\end{gathered}
$$

## Combining those two sources

Different ways to combine this information


## Outline

(1) Introductory elements
(2) Imprecise probabilities: use and misuse
(3) Representing partial (probabilistic) knowledge
(4) Merging partial (probabilistic) knowledge
(5) Independence and propagation

- Independence as a strong information
- Independence with imprecise probabilities
- Propagating imprecise probabilities
(6) Decision in presence of imprecision


## Outline

(1) Introductory elements
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- Propagating imprecise probabilities

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## Uncertainty propagation revisited



Output genericity: same as most generic input variable/parameter Propagation: usual steps
(1) Represent: provide an uncertainty model for $x_{1}, \ldots, x_{n}$
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(3) Propagate: propagate to get uncertainty over $y$
(O Decide: once uncertainty on $y$ estimated, decide on an action

## Independence statement=strong information

- For one $X$, uniformity $\neq$ lack of knowledge
- $\rightarrow$ Symmetry of knowledge $\neq$ knowledge of symmetry
- For two $X, Y$, independence $\neq$ lack of knowledge about interaction
- $\rightarrow$ No knowledge of interaction $\neq$ knowledge of no interaction
- Statistically speaking, stating independence requires just as much data as stating dependence

IP tools instrumental to consider sets of dependence assumptions, even when marginal distributions are well-known.

## A small reliability example

- Two pumps $X$ and $Y$, either functioning $(x, y)$ or not $(\neg x, \neg y)$
- Overall system $\phi(X, Y)$ works if and only if one of the pump works (XOR):
- no pump functioning means no pumping
- two pumps functioning means overload

$$
\phi(X, Y)= \begin{cases}1 & \text { if } x \neg y \vee \neg x y \\ 0 & \text { else }(x y \vee \neg x \neg y)\end{cases}
$$

- Probability of the system functioning is

$$
\begin{aligned}
P(\phi(X, Y)=1) & =P(x \neg y \vee \neg x y) \\
& =P(x \neg y)+P(\neg x y)
\end{aligned}
$$

## Independent case

Assume $p_{X}(x)=0.7, p_{Y}(y)=0.6$ and the resulting joint

$$
\begin{aligned}
& \begin{array}{lll}
x & \neg x \quad \sum
\end{array} \\
& \begin{array}{c|c|c|c}
y & 0.7 \cdot 0.6 & 0.3 \cdot 0.6 & 0.6 \\
\neg y & 0.7 \cdot 0.4 & 0.3 \cdot 0.4 & 0.4
\end{array} \\
& \begin{array}{lll}
\sum & 0.7 & 0.3
\end{array} \\
& P(\phi(X, Y)=1)=P(x \neg y)+P(\neg x y) \\
& =p_{X}(x) p_{Y}(\neg y)+p_{X}(\neg x) p_{Y}(y)=0.46
\end{aligned}
$$

$\rightarrow$ less chance of working than not working

## Unknown dependence case: upper bound

Assume $p_{X}(x)=0.7, p_{Y}(y)=0.6$ and the table

|  | $x$ | $\neg x$ | $\sum$ |
| :---: | :---: | :---: | :---: |
| $y$ | 0.3 | $\min \left(p_{X}(\neg x), p_{Y}(y)\right)=0.3$ | 0.6 |
| $\neg y$ | $\min \left(p_{X}(x), p_{Y}(\neg y)\right)=0.4$ | 0.3 | 0.4 |
| $\sum$ | 0.7 | 0.3 |  |

$$
\begin{aligned}
\bar{P}(\phi(X, Y)=1) & =\max P(x \neg y)+P(\neg x y) \\
& =0.3+0.4=0.7
\end{aligned}
$$

## Unknown dependence case: lower bound

Assume $p_{X}(x)=0.7, p_{Y}(y)=0.6$ and the table

|  | $x$ | $\neg x$ | $\sum$ |
| :---: | :---: | :---: | :---: |
| $y$ | $\min \left(p_{X}(x), p_{Y}(y)\right)=0.6$ | 0 | 0.6 |
| $\neg y$ | 0.1 | $\min \left(p_{X}(\neg x), p_{Y}(\neg y)\right)=0.3$ | 0.4 |
|  | 0.7 | 0.3 |  |

$$
\begin{aligned}
\underline{P}(\phi(X, Y)=1) & =\min P(x \neg y)+P(\neg x y) \\
& =0.1+0=0.1
\end{aligned}
$$

$\rightarrow[\underline{P}, \bar{P}]=[0.1,0.7]$, incomparability of working vs not working

## Partially assumed dependence: common case failure

Assume $p_{X}(x)=0.7, p_{Y}(y)=0.6$ and the following bounds

\[

\]

with $0 \leq \epsilon \leq 0.08$, mild assumption of common cause failure
$\rightarrow[\underline{P}, \bar{P}]=[0.3,0.46]$, no change in conclusions despite imprecision

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## On independence and interpretation [11, 12]

Use of Independence ~ facilitate computations in multi-variate problems

Meaning for two quantities $X, Y$ to be independent, when they are:

- generic: in this case, $X, Y$ associated to distributions $P_{X}, P_{Y}$ and stochastic independence may apply $\rightarrow$ imprecise probabilities= sensitivity analysis of an "objective" concept.
- singular: $X, Y$ are supposed to have one true value. Independence here is "subjective", and purely concerns beliefs, not how the values of $X$ and $Y$ can affect each others.
In singular case, much less clear how it should be modelled and even measured?


## Two views of independence

In general, two ways to express independence of $X, Y$ :

- Compositional (stochastic) independence:

$$
P_{X, Y}(X \in A, Y \in B)=P_{X}(X \in A) P_{Y}(Y \in B)
$$

Clear if $P \simeq$ frequencies, less if $P=$ degrees of bellief

- Conditional ("epistemic") independence of $Y$ w.r.t. $X$ :

$$
P_{X}(X \in A \mid Y \in B)=P_{X}(X \in A)
$$

Express that learning $B$ about $Y$ do not change belief about $X$

- A non-symmetric notion, but with precise probabilities become symmetric
- With precise probabilities, reduces to the first definition

When $P$ becomes imprecise, the two notions extends in different ways.

## Three different definitions

Assume I have $\mathcal{P}_{X}, \mathcal{P}_{Y}$ on finite spaces

- Strong independence ( $S /$ )

$$
\mathcal{P}_{X Y}^{S I}=\left\{p \mid p(x, y)=p(x) p(y), p(x) \in \mathcal{P}_{X}, p(y) \in \mathcal{P}_{Y}\right\}
$$

- Epistemic irrelevance (IR) of $X$ w.r.t. $Y$

$$
\mathcal{P}_{X \rightarrow Y}^{I R}=\left\{p \mid p(x, y)=p(y \mid x) p(x), p(x) \in \mathcal{P}_{X}, p(y \mid x) \in \mathcal{P}_{Y}\right\}
$$

We can have $p(y \mid x) \neq p\left(y \mid x^{\prime}\right)$ for $x \neq x^{\prime}$, and $\mathcal{P}_{X \rightarrow Y}^{I R} \neq \mathcal{P}_{Y \rightarrow X}^{I R}$

- Random set independence, if $\mathcal{P}_{X}, \mathcal{P}_{Y}$ representable by $m_{X}, m_{Y}$

$$
\mathcal{P}_{X Y}^{R I}=\left\{p \mid P(C) \geq \sum_{A X B \subseteq C} m_{X}(A) m_{Y}(B)\right\}
$$

equivalent to consider joint mass $m_{X} Y(A \times B)=m_{X}(A) m_{Y}(B)$

## Inclusion relationship

In general, we have

$$
\mathcal{P}_{X Y}^{S \prime} \subseteq\left\{\begin{array}{l}
\mathcal{P}_{X \rightarrow Y}^{I R} \\
\mathcal{P}_{Y \rightarrow X}
\end{array} \quad \subseteq \mathcal{P}_{X Y}^{R I}\right.
$$

Allowing to use one principle to approximate another, for example for computational convenience.

In the precise case, they all collapse to the same formal definition.

## IP and robust stochastic independence

Assume now $p_{X}(x) \in[0.6,0.8]$ and $p_{Y}(y) \in[0.5,0.7]$

$$
P(\phi(X, Y)=1)=p_{X}(x) p_{Y}(\neg y)+p_{X}(\neg x) p_{Y}(y)=0.46
$$

$$
\underline{P}(\phi(X, Y)=1)=\bar{p}_{X}(x) \underline{p}_{Y}(\neg y)+\underline{p}_{X}(\neg x) \bar{p}_{Y}(y)
$$

$$
0.8 \cdot 0.3+0.2 \cdot 0.7=0.38
$$

$$
\begin{aligned}
\bar{P}(\phi(X, Y)=1)= & \underline{p}_{X}(x) \bar{p}_{Y}(\neg y)+\bar{p}_{X}(\neg x) \underline{p}_{Y}(y) \\
& 0.6 \cdot 0.4+0.2 \cdot 0.5=0.5
\end{aligned}
$$

## IP and random set independence: upper case

 $p_{X}(x) \in[0.6,0.8]$ and $p_{Y}(y) \in[0.5,0.7]$ give masses $m_{X}, m_{Y}$. Apply product rule to get $m_{X, Y}$\[

\]

## A summary so far

Imprecise probability uses:

- Model a random variable whose distribution is ill-known
- Model beliefs about a deterministic but ill-known variable
- Relax the need to specify a single (in)dependence assumption
- Rather than making one computation per hypothesis, directly compute bounds over set of hypothesis
In practice, most operations can be achieved/approximated through linear optimisation, once propagation through $f$ is done


## Some warnings

- Just as for probabilities, making exact computations for complex models difficult
- Some different notions reducing to the same mathematical tools in probability (independence) may have various extensions


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## Uncertainty propagation revisited



Output genericity: same as most generic input variable/parameter Propagation: usual steps
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(O Decide: once uncertainty on $y$ estimated, decide on an action

## Random set propagation: principle

Assume:

- each $X_{i}$ is associated to mass $m_{i}$
- random set independence holds
- only intervals receive positive mass

Propagation is equivalent to

- Take selections of intervals $E_{1}, \ldots, E_{n}$ from $m_{1}, \ldots, m_{n}$
- Compute $f\left(E_{1}, \ldots, E_{n}\right)$ (main bottleneck, as with probabilities)
- Associate product of masses $m_{1}\left(E_{1}\right) \ldots m_{n}\left(E_{n}\right)$ to $f\left(E_{1}, \ldots, E_{n}\right)$
- Make inferences from that mass


## A minimal example

- two polluting elements $X_{1}, X_{2}$, expressed in average percentage per $m^{3}$
- experts tell that
- $\underline{P}\left(X_{1} \in[1,4]\right)=0.8$, and in any case $X_{1} \in[0,10]$
- $\underline{P}\left(X_{2} \in[2,5]\right)=0.6$, and in any case $X_{2} \in[1,8]$
- We are interested in the value $Y=X_{1}+X_{2}$


## A minimal example continued

\[

\]

- Take selections of intervals $E_{1}, \ldots, E_{n}$ from $m_{1}, \ldots, m_{n}$


## A minimal example continued

|  | $m([1,4])=0.8$ |  |
| :--- | :--- | :--- |
|  | $m([0,10])=0.2$ |  |
| $m([2,5])=0.6$ | $m([3,9])$ | $m([2,15])$ |
| $m([1,8])=0.4$ | $m([2,12])$ | $m([1,18])$ |
|  |  |  |

- Take selections of intervals $E_{1}, \ldots, E_{n}$ from $m_{1}, \ldots, m_{n}$
- Compute $f\left(E_{1}, \ldots, E_{n}\right)$ (main bottleneck, as with probabilities)


## A minimal example continued

\[

\]

- Take selections of intervals $E_{1}, \ldots, E_{n}$ from $m_{1}, \ldots, m_{n}$
- Compute $f\left(E_{1}, \ldots, E_{n}\right)$ (main bottleneck, as with probabilities)
- Associate product of masses $m_{1}\left(E_{1}\right) \ldots m_{n}\left(E_{n}\right)$ to $f\left(E_{1}, \ldots, E_{n}\right)$


## A minimal example continued

\[

\]

e.g.,

$$
P(Y \leq 10)=P(Y \in[0,10]) \in[0.54,1]
$$

- Take selections of intervals $E_{1}, \ldots, E_{n}$ from $m_{1}, \ldots, m_{n}$
- Compute $f\left(E_{1}, \ldots, E_{n}\right)$ (main bottleneck, as with probabilities)
- Associate product of masses $m_{1}\left(E_{1}\right) \ldots m_{n}\left(E_{n}\right)$ to $f\left(E_{1}, \ldots, E_{n}\right)$
- Make inferences from that mass


## Random set propagation: practice [1, 23]

- Still assuming random set independence
- Pick $\alpha_{1}, \ldots, \alpha_{N} \in[0,1]$ randomly from uniform


- Estimate $f\left(\left[\bar{F}_{1}^{-1}\left(\alpha_{1}\right), \underline{F}_{1}^{-1}\left(\alpha_{1}\right)\right], \ldots,\left[\bar{F}_{N}^{-1}\left(\alpha_{N}\right), \underline{F}_{N}^{-1}\left(\alpha_{N}\right)\right]\right)$
- Repeat $R$ times: $R$ imprecise samples of $Y$


## A more involved example



- enbankment construction
- simplified model of flood levels $h$

$$
h(q, k, u, d)= \begin{cases}\left(\frac{q}{k \sqrt{\frac{u-d}{\ell} b}}\right)^{\frac{3}{5}} & \text { if } q \geq 0  \tag{1}\\ 0 & \text { otherwise }\end{cases}
$$

## Parameter uncertainties

|  | significance | units | uncertainty | Repres. |
| :---: | :---: | :---: | :---: | :---: |
| $h$ | flood level | $m$ | (model) |  |
| $q$ | maximal flow | $m^{3} s^{-1}$ | $\begin{aligned} & \operatorname{Gumbel}(\mu \in[1300,1400], \\ & \beta=715) \end{aligned}$ | p-box |
| $b$ | river width | $m$ | 300 | value |
| $k$ | Strickler coefficient | $m^{1 / 3} s^{-1}$ | mode=30, support=[15,35] | possibility |
| $u$ | upriver level | $m$ | mode $=55$, support=[54,56] | possibility |
| $d$ | downriver level | $m$ | mode=50, support=[49,51] | possibility |
| $\ell$ | section length | $m$ | 6400 | value |

## Exemple: illustration

Result on thresholding events $(P([0, x])$ ) for independence assumption


## Random set propagation: limits and warnings

- Limited expressiveness: not all convex sets of probabilities are random sets
- Independence conservativeness: random set independence gives wider bounds than robust stochastic independence
- Dependence modelling: using copulas on distributions $m$ is not equivalent to a robust applications of copulas, unless all marginal models are p-boxes (imprecise cumulative distributions)

Practical application not much more difficult than for precise probabilities (similar computational bottlenecks)

## Propagation and imprecise probabilities: recent trends

- Using importance sampling techniques to consider multiple (set of) probabilities with one sample [22, 40]
- Combining imprecise probability tools with surrogate models, i.e., polynomial chaos expansions [33]


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- Risk and binary decisions
- General decision rules


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Output genericity: same as most generic input variable/parameter Propagation: usual steps
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## Precise case

Fix a threshold $\tau$, decide whether $P(X \leq \tau) \geq \alpha$ with $\alpha$ critical level


## Precise case: example

For instance, take $\alpha=0.9$


We have $P(X \leq \tau)>\alpha$, acceptable risk

## Precise case: example

For instance, take $\alpha=0.9$


We have $P(X \leq \tau)<\alpha$, unacceptable risk

## Imprecise case

Fix a threshold $\tau$, decide whether $P(X \leq \tau) \geq \alpha$ with $\alpha$ critical level


## Imprecise case: example

For instance, take $\alpha=0.9$


We have $\bar{P}(X \leq \tau)>\underline{P}(X \leq \tau)>\alpha$, acceptable risk

## Imprecise case: example

For instance, take $\alpha=0.9$


We have $\underline{P}(X \leq \tau)<\bar{P}(X \leq \tau)<\alpha$, unacceptable risk

## Imprecise case: example

For instance, take $\alpha=0.9$


We have $\underline{P}(X \leq \tau)<\alpha<\bar{P}(X \leq \tau)$, no clear answer

## Imprecise case: three DM different attitudes

- No preference of behaviour: undecided
- Pessimistic: pick worst case $\underline{P}(X \leq \tau)$
- Optimistic: pick best case $\bar{P}(X \leq \tau)$


Key idea: decision maker attitude should be separated from the available information

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## Decision-making: classical frames

Given set of uncertain quantities/utilities $X_{1}, \ldots, X_{n}$, compare pair-wisely

- By expectation: $X_{i} \succ_{\mathbb{E}} X_{j}$ if $\mathbb{E}\left(X_{i}\right) \geq \mathbb{E}\left(X_{j}\right)$ with

$$
\mathbb{E}(X)=\sum x \cdot p(x)
$$

Pros: most recognized criteria, strong theoretical foundations
Cons: necessitates utility values to be elicited and well-defined
Risk decision: specific case with utility function $\mathbb{I}_{X \leq \tau}$

- By statistical preference: $X_{i} \succ_{P} X_{j}$ if $P(X>Y)>0.5$

Pros: only need an ordinal scale, close to the notion of median
Cons: possible cycles $\left(X \succ_{P} Y \succ_{P} Z \succ_{P} X\right)$, need dependencies

## Decision-making: classical frames

Given set of uncertain quantities/utilities $X_{1}, \ldots, X_{n}$, compare pair-wisely

- By stochastic dominance: $X_{i} \succ_{F} X_{j}$ if $P\left(X_{i} \leq x\right) \leq P\left(X_{j} \leq x\right)$


Pros: if $X_{i} \succ_{F} X_{j}, g\left(X_{i}\right) \succ_{\mathbb{E}} g\left(X_{j}\right)$ for any increasing $g$
Cons (?): may lead to incomparability ( $X_{i} \nsucc_{F} X_{j}$ and $X_{j} \nsucc_{F} X_{i}$ )
Risk decision: fixing a threshold rather than all of them

## Imprecise probability: rough ideas for expectations

When going imprecise, points become intervals $\rightarrow$ how to compare

$$
\left[\underline{\mathbb{E}}\left(X_{i}\right), \overline{\mathbb{E}}\left(X_{i}\right)\right] \text { and }\left[\mathbb{E}\left(X_{j}\right), \overline{\mathbb{E}}\left(X_{j}\right)\right] \text { ? }
$$

Back to precise comparison (need DM attitude)

- Maximin (pessimist): $X_{i} \succ_{M m} X_{j}$ if $\underline{E}\left(X_{i}\right)>\mathbb{E}\left(X_{j}\right)$
- Maximax (optimist): $X_{i} \succ M M X_{j}$ if $\overline{\mathbb{E}}\left(X_{i}\right)>\overline{\mathbb{E}}\left(X_{j}\right)$
- Hurwicz, in-between: $X_{i} \succ_{\gamma} X_{j}$ if

$$
\gamma \overline{\mathbb{E}}\left(X_{i}\right)+(1-\gamma) \mathbb{E}\left(X_{i}\right)>\gamma \overline{\mathbb{E}}\left(X_{j}\right)+(1-\gamma) \mathbb{E}\left(X_{j}\right)
$$

Acknowledging imprecision and indecision

- Interval dominance: $X_{i} \succ_{I D} X_{j}$ if $\underline{\mathbb{E}}\left(X_{i}\right)>\overline{\mathbb{E}}\left(X_{j}\right)$


## A small example

Imprecise probability model
Three possible states $\{a, b, c\}$

- $p(a) \in[0.1,0.3]$
- $p(b) \in[0.3,0.6]$
- $p(c) \in[0.3,0.6]$



## A small example

Imprecise probability model
Three possible decisions/alternatives $\left\{X_{1}, X_{2}, X_{3}\right\}$


- $\mathbb{E}\left(X_{1}\right) \in[1,1.5]$
- $\mathbb{E}\left(X_{2}\right) \in[0.7,0.85]$
- $\mathbb{E}\left(X_{3}\right) \in[0.6,1.3]$


## Summary and main messages

- Importance to know what kind of uncertainty you want to model
- Imprecise probability models useful to model lack of knowledge, or perform robustness analysis
- Not useful if you want a precise numbers, comparability of any pair of events or of any decisions, no matter what your knowledge is
- Computational burden usually higher, but not necessarily much higher than precise models


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