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DE LA RECHERCHE À L'INDUSTRIE

# Extrapolation and compression of homogenized cross-sections by the EIM method

### Sommaire

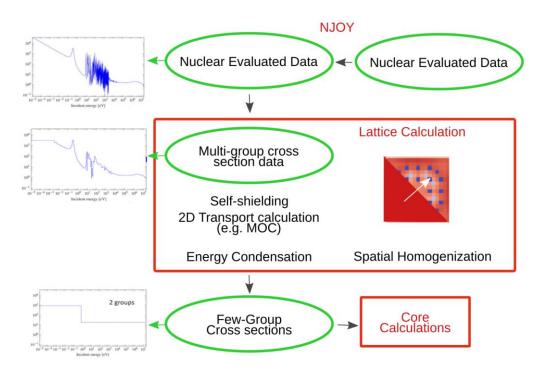
- Introduction: cross-sections and their reconstruction
- The Empirical Interpolation Method (EIM)
- The Big Data framework
- Experimental results
- Conclusion and perspectives



## Introduction



#### Deterministic codes for neutronics calculation

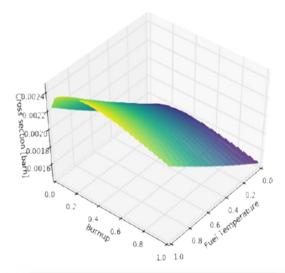


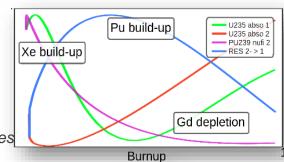
Source: E.Szames, Few group cross section modeling by machine learning for nuclear reactor



## Homogenized cross-sections

- Problem: creating and storing a large number (up to millions) of (strongly) correlated multivariate surrogate models, one for each cross-section.
- Double constraint : very high precision ( $\sim 10^{-3}$  relative error), low memory footprint
- Characteristics of the data:
  - Very little noise
  - Smooth, often monotonic
  - Low polynomial order with respect to most variables, one variable more erratic (burnup)
    Source: E.Szames

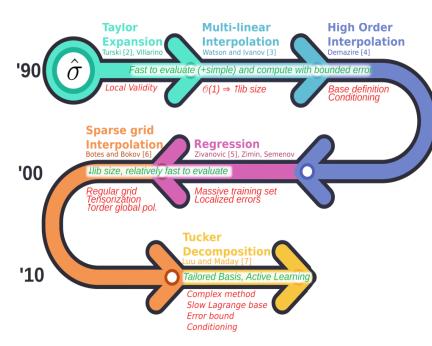






#### State of the art

- Most common method: multilinear interpolation on tabulated values
- Strengths: simplicity, computation time, error control
- Problems: accuracy, number of coefficients, curse of dimensionality
- Consequence: the size of cross-sections libraries of is exploding (several hundreds of Gb)!



Source: E.Szames, Few group cross section modeling by machine learning for nuclear reactor



## A small side-step

- ... I'm not going to adress this full problem today
- Instead, I'm trying to reduce the number of required tabulated values (a.k.a simulation calls) by extrapolating some of them

(here, extrapolating means transfering information from some crosssections to others, though they're only statistically correlated)

- Other objective : compressing the tabulated data
- Topics at play: greedy approximation, decomposition on snapshots, optimal sampling



## Empirical Interpolation Method (EIM)

## Empirical interpolation method (EIM)

- Greedy algorithm originally designed for approximation of nonlinear parametric functions in reduced basis methods for PDEs
- Base-coefficients decomposition : estimator  $\hat{f}(\vec{x}, \mu) = \sum_{i=1}^{r} c(\mu) B(\vec{x}) \approx f(\vec{x}, \mu)$ Interpolation coefficients
- ightarrow Matrix form :  $F pprox C \cdot B$  (standard matrix decomposition...)
- «Interpolation» means «computing coefficients  $c(\mu)$  from r samples ». !! It's an entirely discrete process!!
- It is done by inverting the interpolation system :  $\hat{f}(\vec{x}_{\rho_i}, \mu) = f(\vec{x}_{\rho_i}, \mu) \ \forall \ i \in [1; r],$  where the  $\rho_i$  are the interpolation points
- $\rightarrow$  Matrix form :  $C = FP_{\rho}(BP_{\rho})^{-1}$ , with  $P_{\rho}$  projection matrix on the interpolation points



## Application to matrix compression

- We replace "values of a parametric function" by "matrix with strongly correlated lines" (i.e  $\mu$  can be a discrete label). We're still looking for a decomposition  $F \approx C \cdot B$
- Interest for matrix compression: the factorized form contains only nr+rp=r(n+p) floating numbers (avec  $r\ll n,p$ ) instead of np for the original matrix
- Compression rate :  $\mathcal{R} = \frac{np}{r(n+p)} \in \left[\frac{\min(n,p)}{2r}, \frac{\min(n,p)}{r}\right]$
- →Linear structure ⇒ very fast decompression, commutative with some operations (linear interpolation, linear combinations, slicing...)



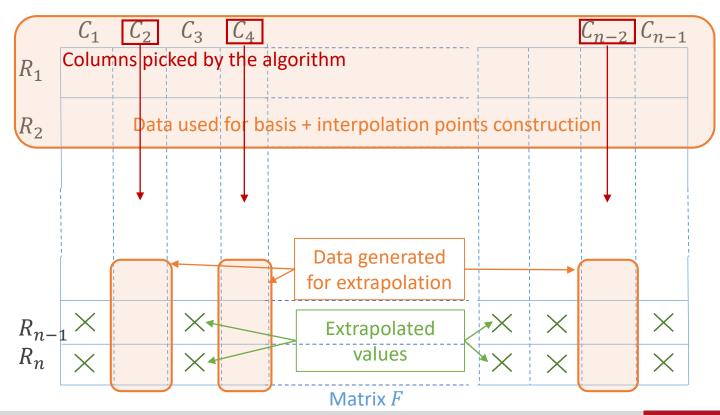
## Application to extrapolation

- Matrix rows are outputs of a physics code; columns correspond to (flattened) multi-parametrization. We assume that the matrix can be generated column after column (active learning)
- Let  $f \in \mathbb{R}^p$  be a matrix row,  $\tilde{f} \in \mathbb{R}^r$  its values at the points  $\rho_1, \dots, \rho_r$ . We can interpolate the compressed coefficients of f by  $\mathbf{c} = \tilde{f} (BP_\rho)^{-1}$ , then reconstruct the full vector  $f: f \approx \mathbf{c} \cdot \mathbf{B}$
- In other words: if we already have a base and interpolation points, we can generate the code outputs at the points  $\rho_i$  only, and interpolate all the remaining values

/!\ This "interpolation" is discrete, only aimed to spare some computation : /!\ we cannot say anything outside of the predifined support points !



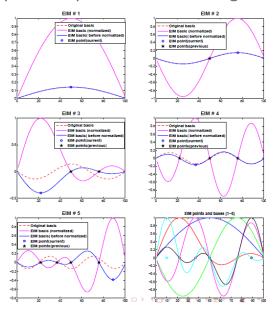
## Application to extrapolation





#### Basis construction

- Greedy algorithm based on the infinite norm
- At each step, we add the line of data least well reproduced by the current model, and the point responsible for the largest error



**Fig.2**: construction of the EIM base (source: private communication from S.Chaturantabut)

#### Algorithm 1 EIM algorithm

$$\mathbf{Input}: \ \mathrm{matrix} \ \mathbf{F} = \begin{bmatrix} - & \mathbf{v_1} \ - \\ & \dots \\ - & \mathbf{v_n} \ - \end{bmatrix}, \ \mathrm{factors} \ \mathrm{rank} \ r$$

#### Initialization:

$$\begin{aligned} \mathbf{v}_{max} &= max_{\|\cdot\|_{\infty}}(\mathbf{v}_1, ..., \mathbf{v}_n) \\ \rho_1 &= argmax_{\|\cdot\|_{\infty}}(\mathbf{v}_1, ..., \mathbf{v}_n) \\ \mathbf{b}_1 &= \frac{\mathbf{v}_{max}}{\|\mathbf{v}_{max}\|_{\infty}} \\ \mathbf{P}_{\rho} &= [\mathbf{e}_{\rho_1}] \\ \mathbf{B} &= \begin{bmatrix} -b_1 \end{bmatrix} \end{aligned}$$

#### Iteration :

for 
$$i = 1, ..., r$$
 do

$$\begin{split} \mathbf{C} &= \mathbf{F} \mathbf{P}_{\rho} (\mathbf{B} \mathbf{P}_{\rho})^{-1} \\ \mathbf{R} &= \begin{bmatrix} - & \mathbf{r}_{1} & - \\ & \dots \\ - & \mathbf{r}_{n} & - \end{bmatrix} = \mathbf{F} - \mathbf{C} \mathbf{B} \\ \mathbf{v}_{max} &= max_{\|\cdot\|_{\infty}} (\mathbf{r}_{1}, \dots, \mathbf{r}_{n}) \\ \rho_{i} &= argmax_{\|\cdot\|_{\infty}} (\mathbf{r}_{1}, \dots, \mathbf{r}_{n}) \\ \mathbf{b}_{i} &= \frac{\mathbf{v}_{max}}{\|\mathbf{v}_{max}\|_{\infty}} \\ \mathbf{P}_{\rho} &= [\mathbf{e}_{\rho_{1}}, \dots, \mathbf{e}_{\rho_{t}}] \\ \mathbf{B} &= \begin{bmatrix} - & \mathbf{b}_{1} & - \\ & \dots \\ - & \mathbf{b}_{i} & - \end{bmatrix} \end{split}$$

#### end for

Output : basis B, magic points  $P_{\rho}$ 



## **Disgression**: Least Squares Extrapolation

- Data extrapolation relies on the fact that EIM only uses a subset of the data matrix columns for dimension reduction
- Same could be applied to Least Squares regression if we could find relevant column indices to sample at
- Methods to perform such sampling have been developed recently: see Cohen and Migliorati, Optimal weighted least-squares methods.
- Pitfall: here, the number of sampling points must be greater than the rank (typically, 3r points are needed for stability)
- I started comparing both methods... The game is close!



## Big Data Framework



## Description of the data

- Use of a widely-used benchmark to operate on representative data. Set of 12 fuel assemblies sufficient to perform a core calculation.
- Resulting matrix : 1.2 million rows, 4704 columns → 60 Go in HDF5 format. Doesn't easily fit in RAM...

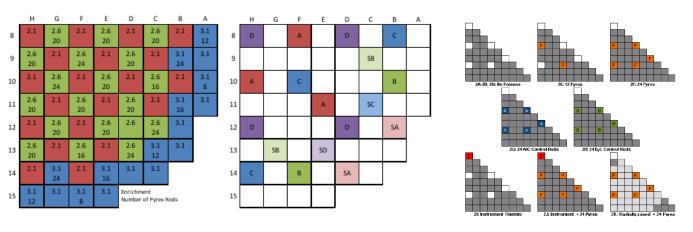
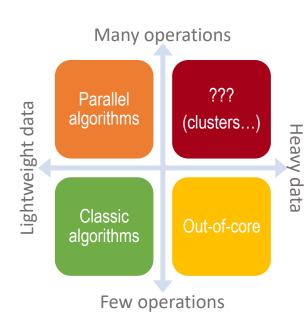


Fig.3: Description of the VERA benchmark (problem n°5)



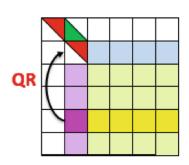
### Parallelism and out-of-core computation

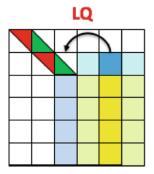
- Out-of-core = computing environment where the allocated RAM space is too small to perform the calculation
- In this case, one must:
  - Read the data directly from slow bulk memory;
  - Minimize the number of passes on the data;
  - Minimize the memory footprint (no large volumes of intermediate data);
  - Allocate RAM intelligently
- Counter-intuitively, parallelism is of little use in this case, since performance is capped by the slow read (I/O) anyway





- Algorithms exist for out-of-core SVD, but they are recent, complex and not well implemented in accessible libraries
- EIM adapts readily to out-of-core and parallel computation: the computation of residues (central step of the database construction) is done independently line by line, and its output is a single value that is easy to store
- A Python library for the management of very large data: the Dask library (dynamic task scheduling)





**Fig.5**: Representation of an exact out-of-core SVD algorithm (source : K.Kabir & al, A Framework for Out of Memory SVD Algorithms)

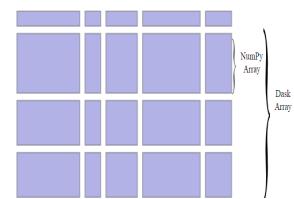
(a) QR factorization of tile  $A_{2,2}$ 

(b) LQ factorization of tile  $A_{2,3}$ 



#### Stochastic EIM

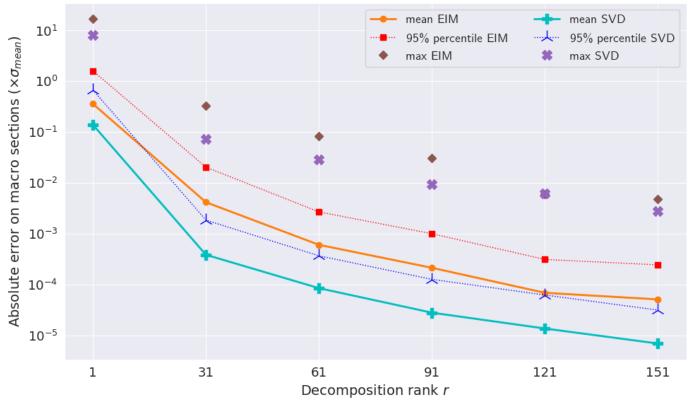
- Even if compression time is not a decisive criterion of performance (offline phase), compressing the whole dataset can be long (1-2h)
- Cause: EIM processes the whole dataset at each iteration, even though it is extremely redundant
- One could rather choose to read only a subset of rows at each iteration and pick the future basis function among these. If the data is already chunked, these subsets can be horizontal groups of chunks
- Very efficient scheme (tested in the next part)!





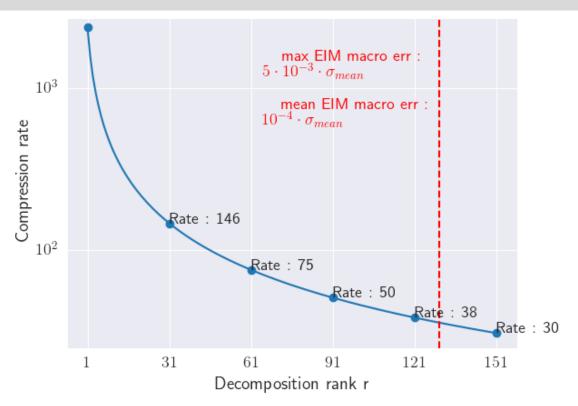
## Numerical experiments





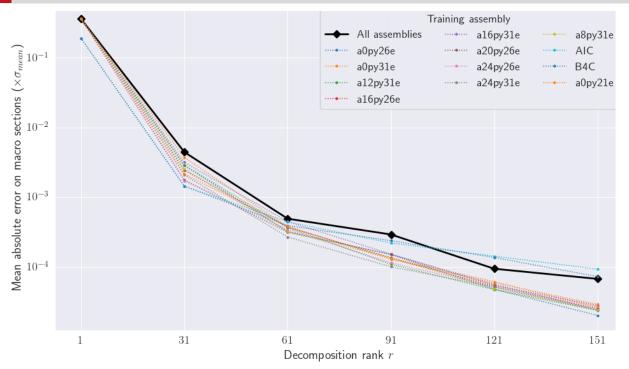
- For compression only, EIM worse than SVD by a small factor (<10)</li>
- Polynomial decay of the error on this data





- Compression rates of several dozens achieved.
- The limiting factor is the small side of the matrix  $\rightarrow$  use of tensor methods?

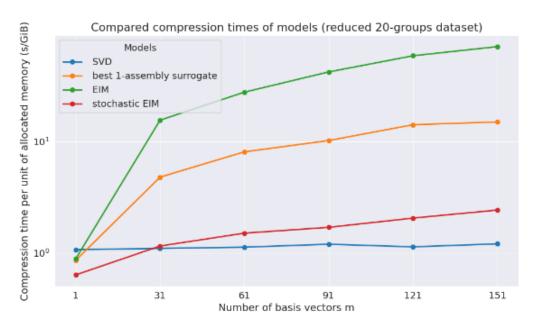




- Impressive extrapolation performance: for most metrics, extrapolated data is more accurate than compressed data!
- Robust to the choice of the training set in our case (except for pathological cases)
- With extrapolation, 88% of overall physics computation was spared



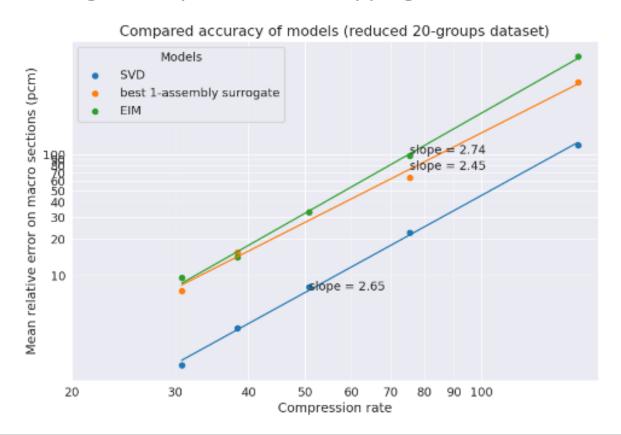
## Compression time performance



- Classical EIM is penalized by its numerous passes on the data
- Stochastic EIM is 40 times faster, and just as accurate
- Surrogate EIM is faster because it works on less data



### Convergence exponents and stopping criterion





## Performance recap

	r=150, $\mathcal{R}$ =30			
Model	$\frac{Err_{mean}^{rel}}{(\cdot10^{-5})}$	$Err_{max}^{abs}$ $(\cdot 10^{-5} \sigma_{moy})$	T <sub>comp</sub> (s/GiB)	$T_{tot}$ (s)
SVD	2	284	1	9E4
EIM	10	481	71	9E4
Stochastic EIM	8	439	1.1	9E4
Surrogate	8	247	17	1E4



## Conclusion et ouvertures

## Conclusion

- New use of EIM for compression and extrapolation of physical data
- <u>Philosophy</u>: extensive parametrization can be retrieved from a few parameters values only, by leveraging *self-correlation* of the data
- Simple, linear method, easy to implement even in out-of-core or massively parallel contexts
- Linear decompression commutative with some post-processing operations (slicing, linear combinations, interpolation), allowing for very efficient routines
- Experimental results on a challenging dataset (60 GB): reduction of the number of code calls by a factor of 8 and memory savings of a factor 30 50 at a negligible accuracy cost

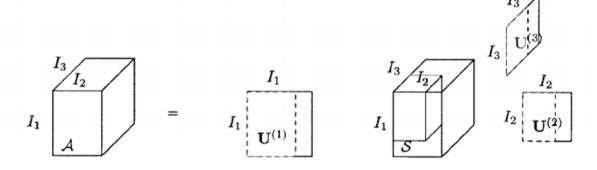
## Looking for new application cases!

- Other physical problems on which to apply this methodology?
- Desired characteristics :
  - Costly simulation to run for a large number of parameters values (not necessarily a grid)
  - One parameter (continuous or discrete) with many values can be isolated from the other. This is the one that will be extrapolated
  - o It's okay for the resulting snapshots to be correlated
  - o Ideally, compression of the data is desired



### Development: HOOI and its EIM adaptation

- Compressing the data along several distinct axes (data in tensor form) can improve performance even more
- Optimal algorithm for this: Higher Order Orthogonal Iteration. Same problems as SVD for out-of-core. Slower decompression
- First encouraging results: compression rate x5 with the same average precision!
- Adaptable to the EIM; creation of a HOEIM? Convergence not guaranteed... Use of the aforementioned least-squares sampling method?





# MERCI POUR VOTRE ATTENTION!



